

Enniskillen LTC Autumn League 2009

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League Rules and Duties of Team Captains.

1. Team and Fixture Lists.

Each Captain should ensure that each team member has been provided with a team list and a fixture list.

2. Punctuality.

All matches must start on time. This is essential to allow play to finish by 10.45pm at the latest.

WE ARE INTRODUCING A PENALTY SYSTEM THIS YEAR IF A MATCH IS DELAYED BEYOND 15 MINUTES OF SCHEDULED START TIMES (7.00 PM OR 8.30 PM) DUE TO LATE ARRIVAL OF TEAM MEMBERS. THE OFFENDING TEAM WILL FORFEIT TWO GAMES THUS THEY WILL COMMENCE PLAY AT 0 -2.

3. Lights.

A key for the light box will be made available. It is the responsibility of the Home Team Captain on the late session (8.30pm to 10.00pm) to turn all lights off. Captains must not rely on others to do this.

4. Tennis Balls.

Each Captain will be provided with tennis balls which must be brought to each fixture and dried out between fixtures. The balls held by the Home Team Captain will be used at each fixture.

5. Score Sheet.

The Home Team Captain is responsible for ensuring that all players record their match scores on the score sheet. The score in each set should be recorded. Both Captains must agree the final score, signing dating and correctly filing the score sheet.

ACTUAL SCORES, NOT ADJUSTED SCORES, MUST BE RECORDED ON THE SHEET.

Captains responsible for adding score to league table on club house notice board and texting the scores to Arthur (07740468569) so website can be updated.

6. Match rules.

Each match will consist of 12 games of mixed followed by 12 games of doubles (**NOTE CHANGE IN FORMAT**), no tiebreak required. The normal deuce rule will apply. In the event of two teams having the same number of points at the end of the league, a deciding match will be played between the top ranked mixed pairings of the teams concerned. .

7. Substitutes.

Team members unable to attend fixtures are responsible for organising a substitute, not Team Captains. A substitute of the same or lesser ranking can be taken from either the substitute list or from players competing in the other league. Substitutes may not be drawn from within the same league.

8. Rules to apply when using substitutes.

Matches in which substitutes are used will be subject to the following rules. If a substitute along with his or her partner (who could also be a substitute) wins their match by a score greater than 7-5 then their score will be adjusted to a winning score of 7-5. If they loose the match no adjustment of the score will be made and the final score will stand. If both sides are playing one or more substitutes in a match no adjustment will be made to the final score and the final score will stand.

9. Unplayed matches.

Unplayed matches will result in a draw with a score of 12 awarded to both teams.

10. Clarification of League rules and duties of Team Captains.

Clarification of the above is available from Conor on 07802894492.

Thanks to all those who agreed to act as Team Captains!